

# *Texture simulations in magnesium and its alloys*

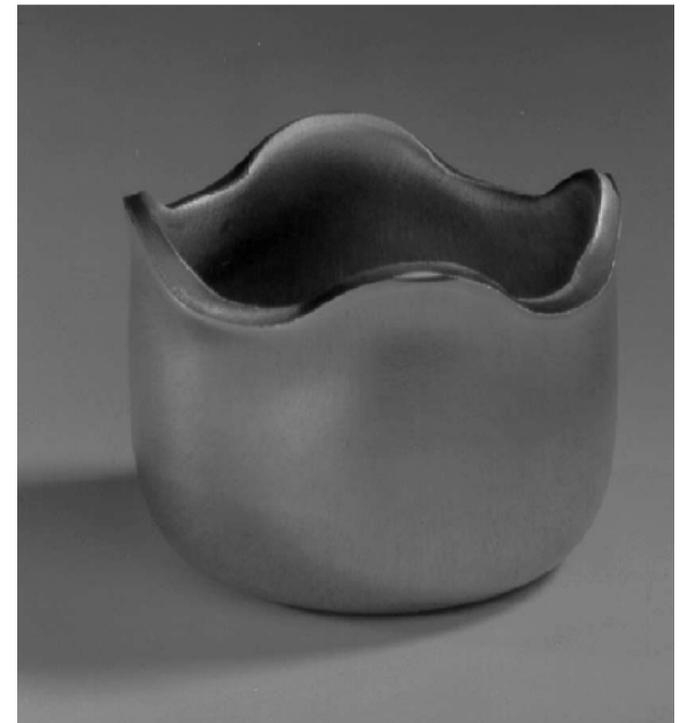
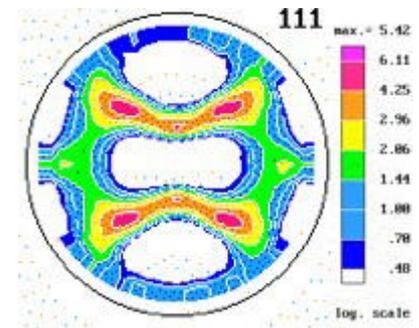
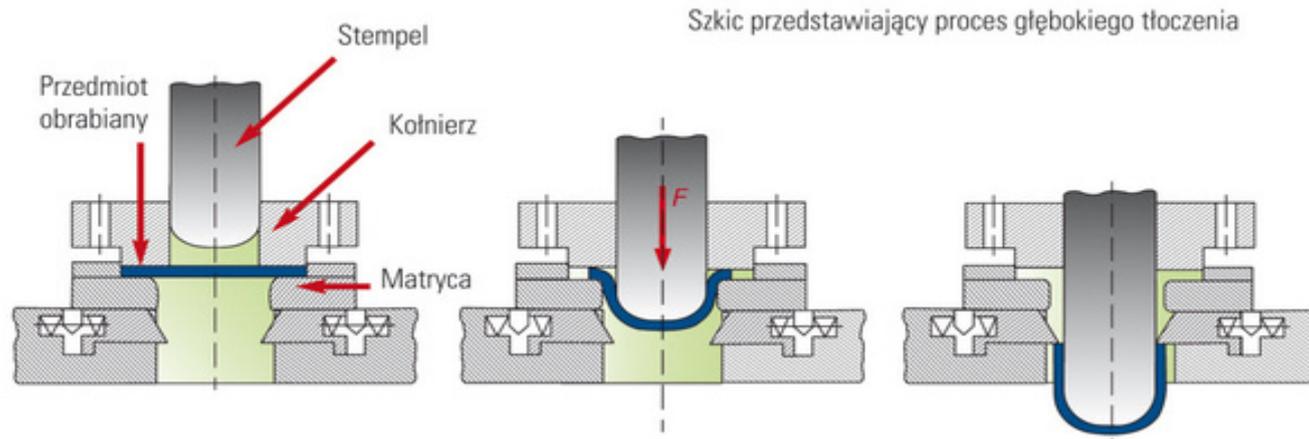
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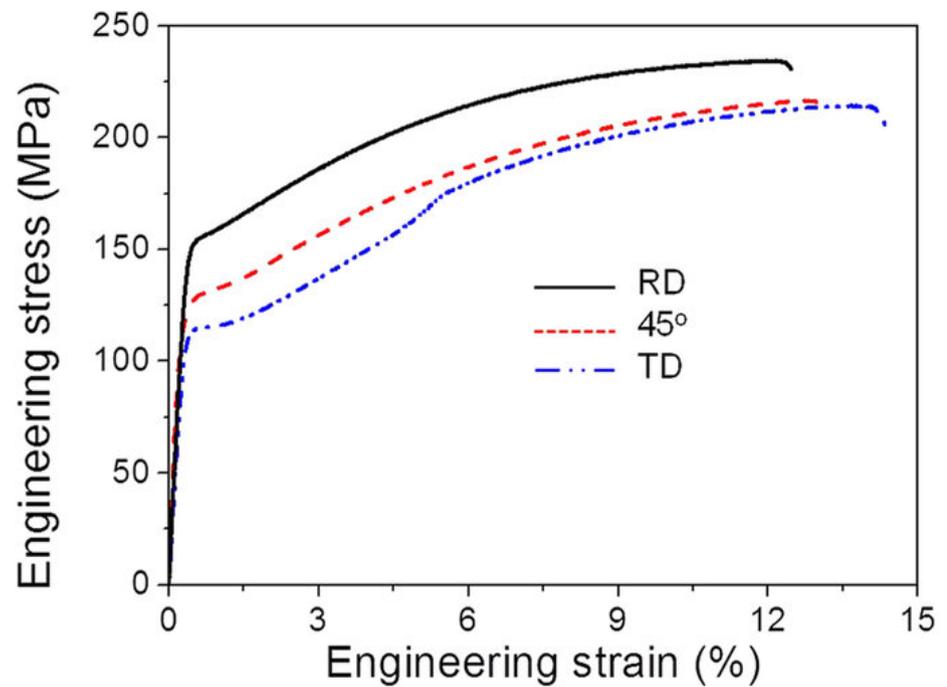
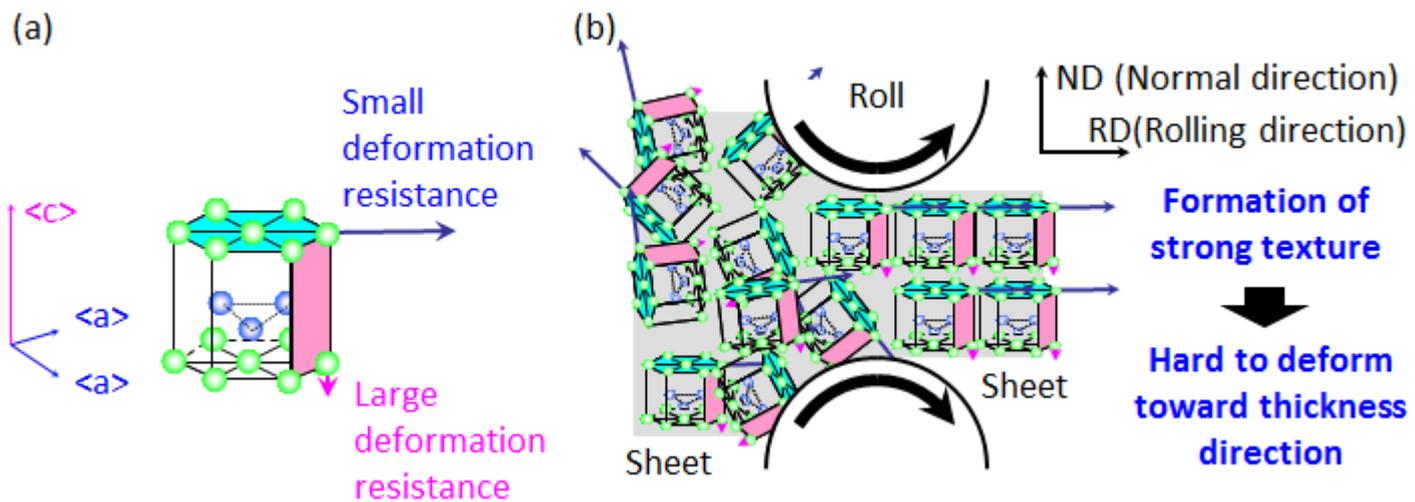
# Overview

- Introduction
- Structure, mechanical and texture investigations of AZ61 and AZ91 magnesium alloys
- Texture simulations
- Texture simulations results
- Conclusions

# Stamping of metals

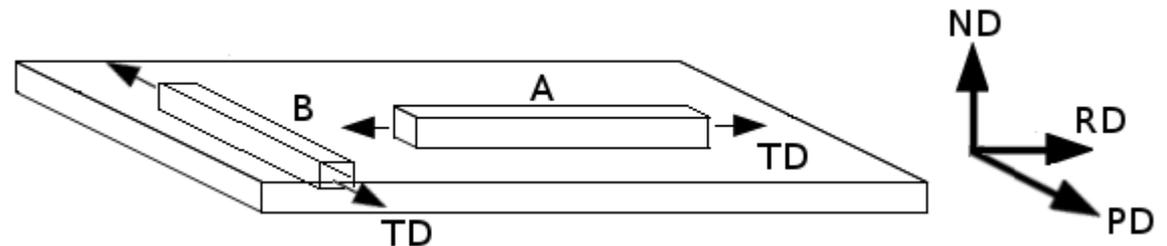
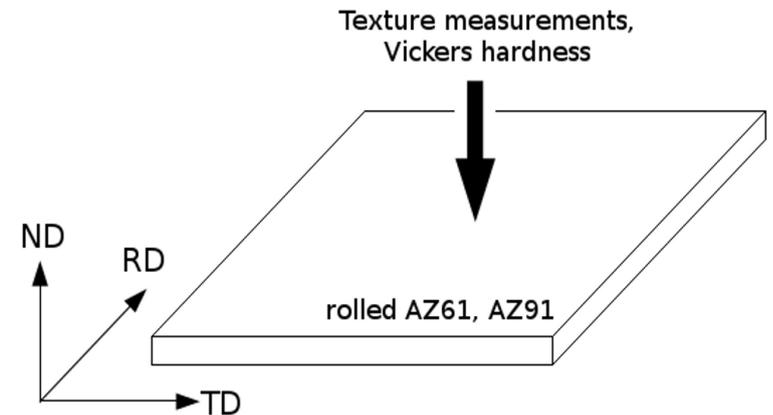


# Mechanical anisotropy of hcp metals

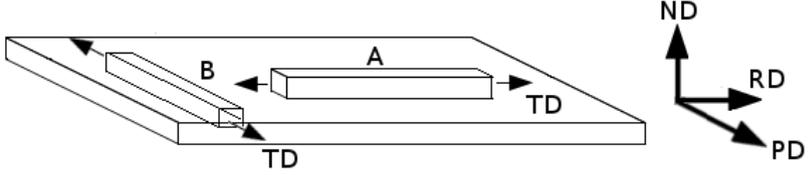
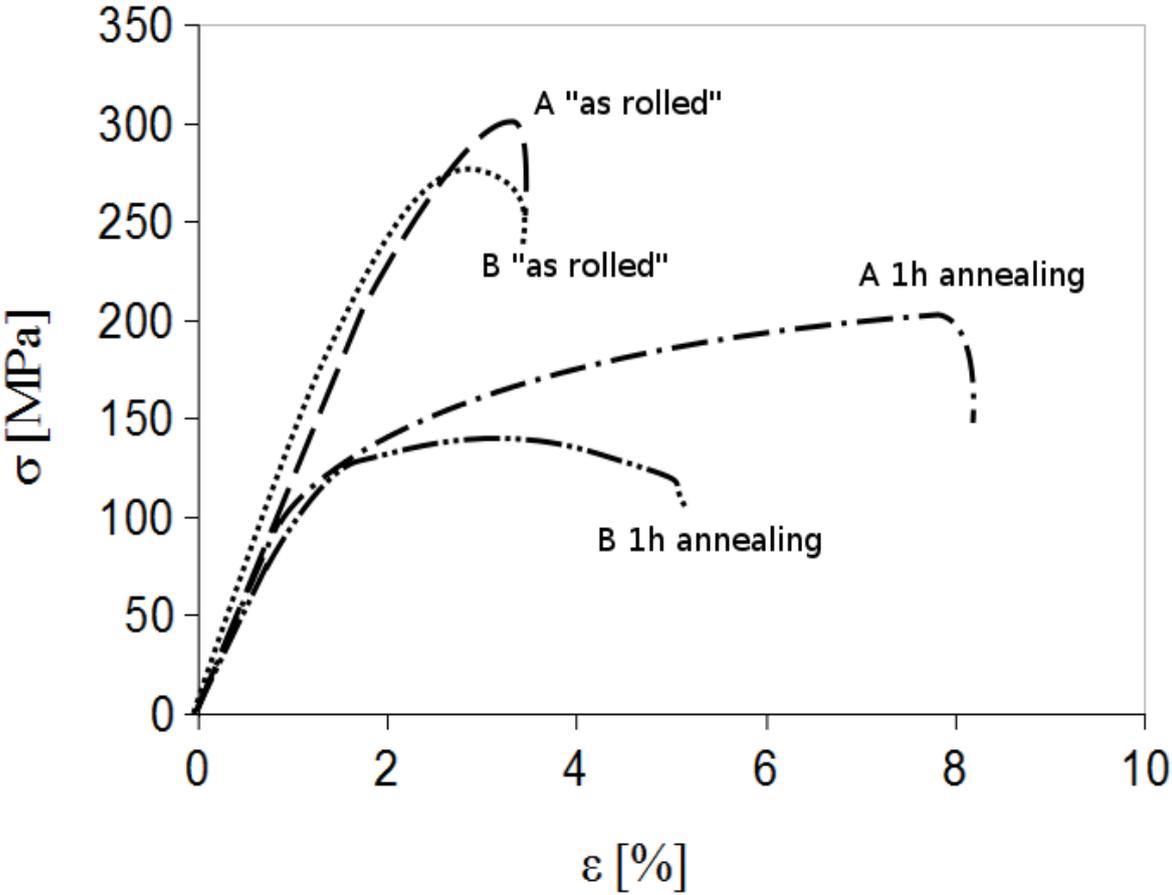


# Investigations

- AZ61 and AZ91 magnesium alloys
- Rolling with large thickness reduction, up to 90%.
- Rolling conditions:
  - strain rate equal to  $1.6 \text{ s}^{-1}$
  - temperature  $450^\circ\text{C}$
  - three routes with intermediate annealing
- Structure investigations
- Vickers microhardness measurements
- Texture measurements
- Tensile tests



Work hardening curves from tensile tests of investigated AZ61 after hot rolling (dashed lines) and annealing for 1 hour (full and dotted lines).



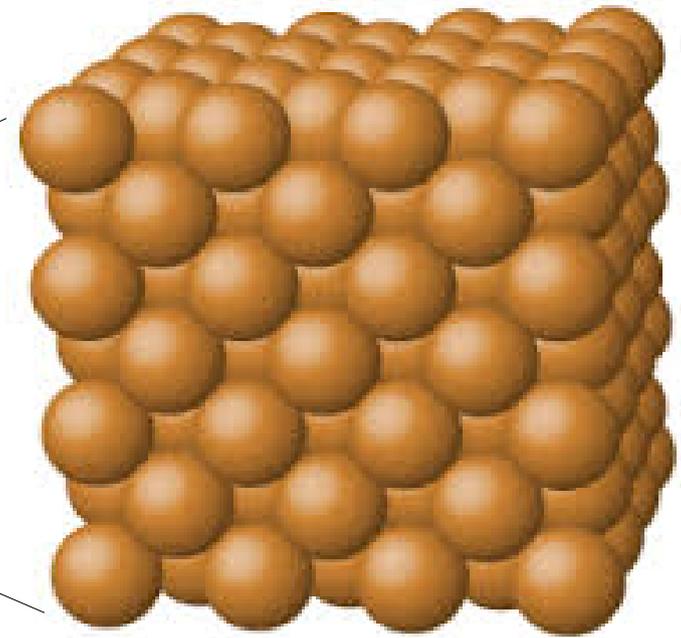
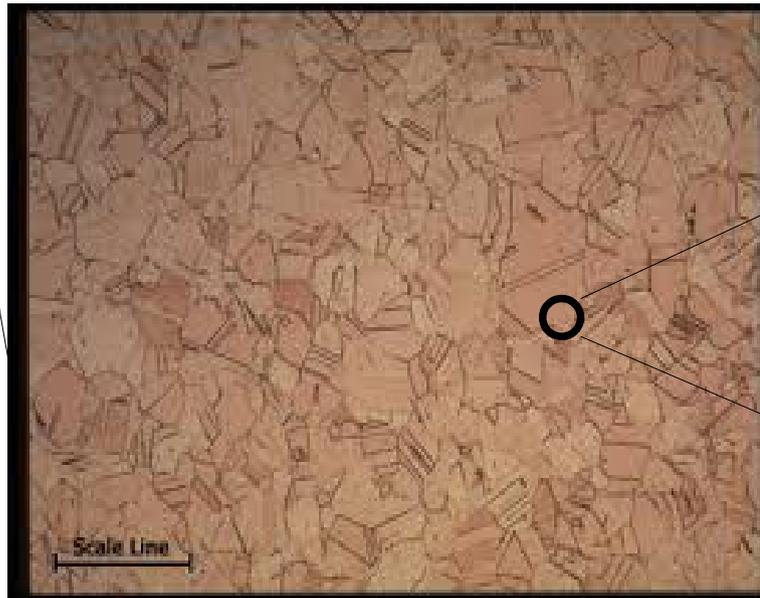
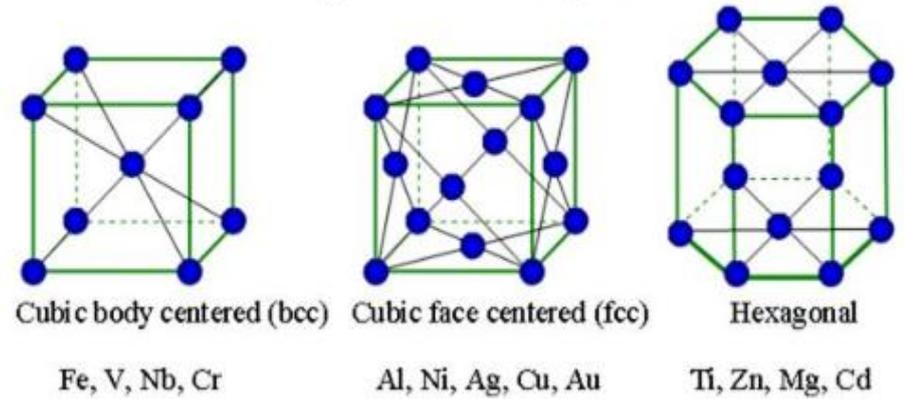
The sketch showing samples with TD  $\parallel$  RD and TD  $\perp$  RD cut for tensile tests

# Texture simulations

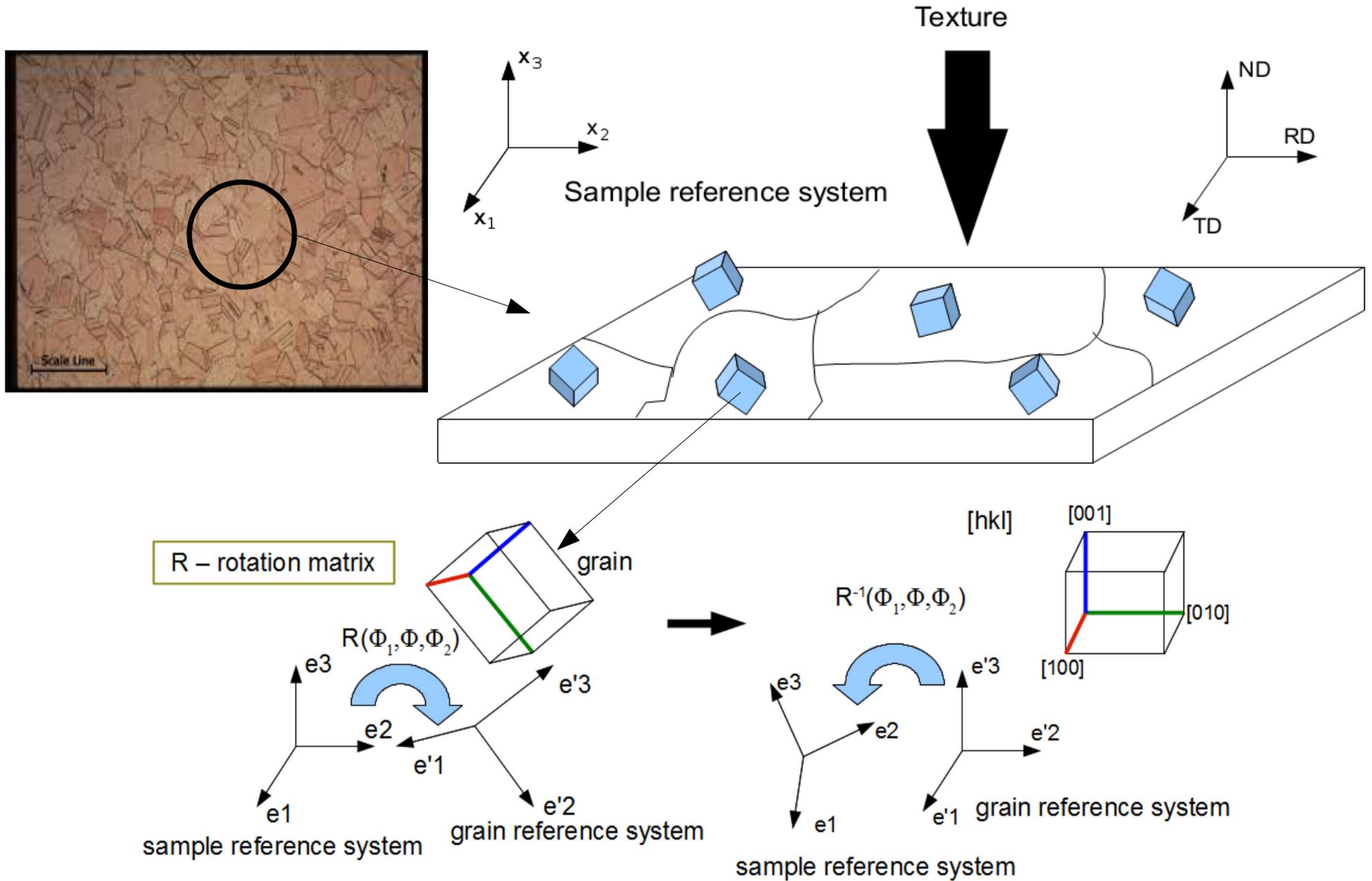
# The structure of metals



Crystal lattice examples

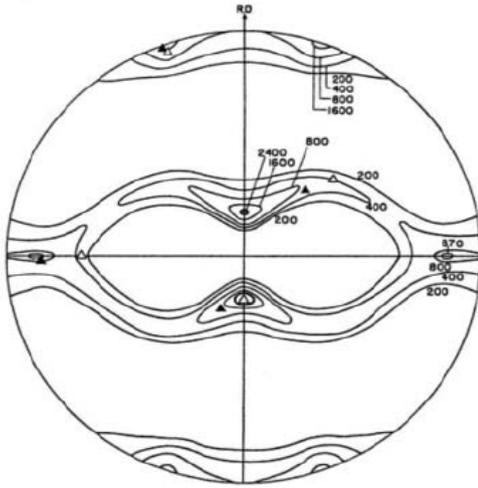


# What is a texture in metals?

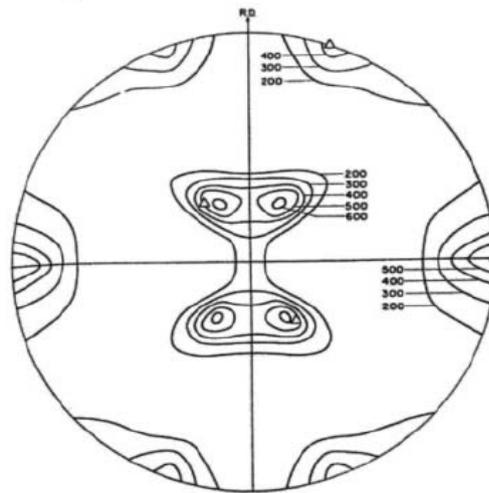


# Example of textures

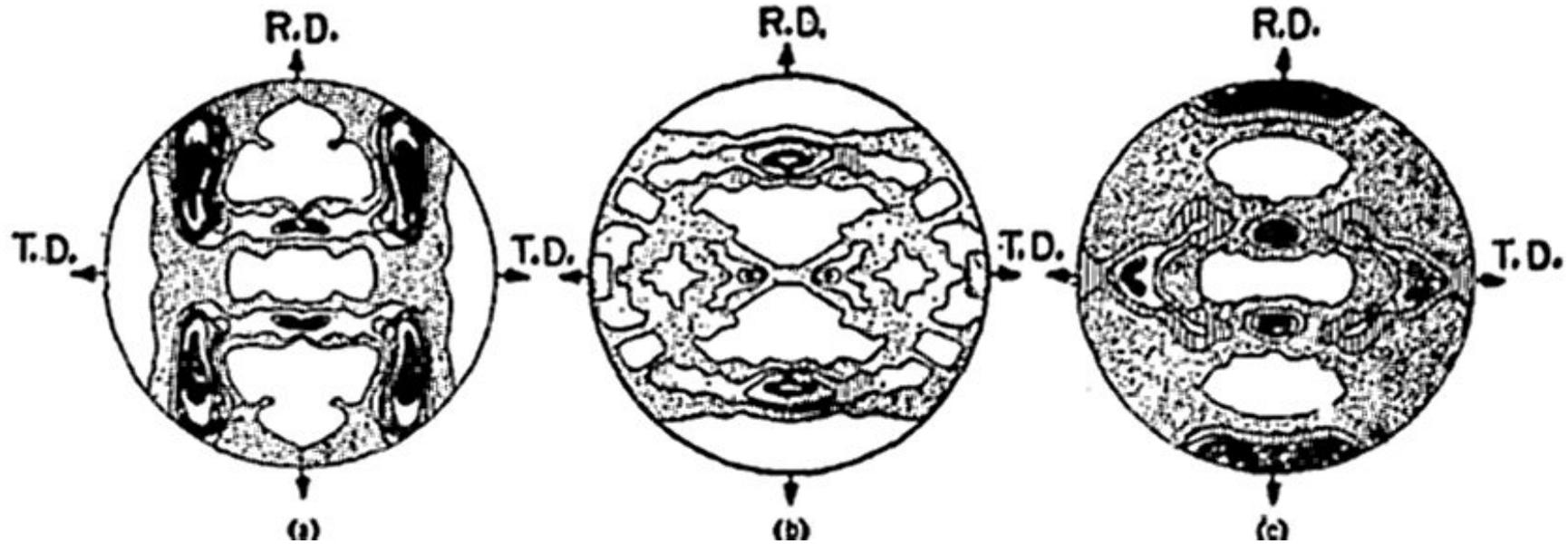
a)



b)



Copper type texture after rolling of Cu



Brass type texture after rolling

# Modeling of texture

## ***Sachs* versus *Taylor***

- Diagrams illustrate the difference between the Sachs iso-stress assumption of single slip in each grain (a, c and e) versus the Taylor assumption of iso-strain with multiple slip in each grain (b, d).

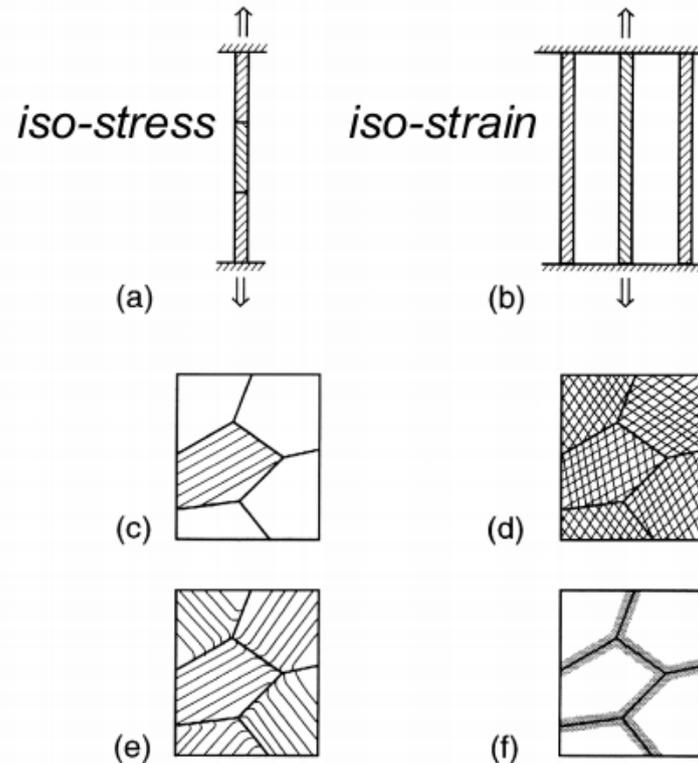


Fig. 23. Schematic description of various polycrystal plasticity models: (a) a true lower bound for a linear serial polycrystal; (b) the Sachs model (independent parallel grains); (c) a true lower bound for a 3-D polycrystal (only one grain deforms at any instant); (d) a true upper bound (also the Taylor model); (e) the Kochendörfer model (single slip plus bending); (f) the Ashby model (polyslip plus 'geometrically necessary dislocations').

# Modeling of texture by Taylor model

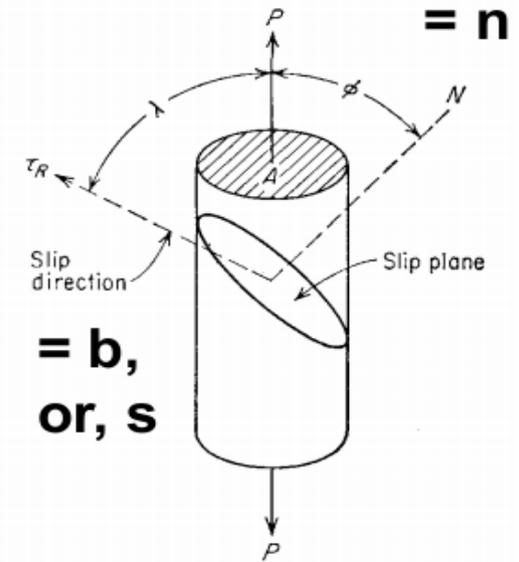
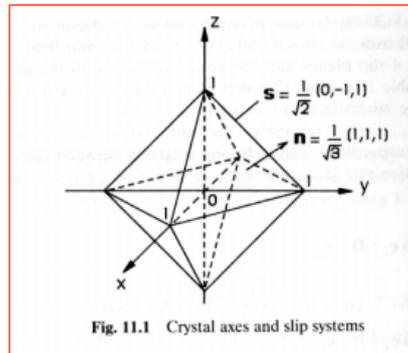
- Finding independent five active slip systems

**Given :**

- Slip system -  $c_3; \dot{\gamma}_{c3}$
- Unit vector in the slip direction -  $n = \frac{1}{\sqrt{3}}(-1,1,1)$
- Unit normal vector to the slip plane -  $b = \frac{1}{\sqrt{2}}(1,1,0)$

The contribution of the  $c_3$  system is given by

$$\frac{1}{2}(bn + nb)\dot{\gamma}_{c3} = \frac{\dot{\gamma}_{c3}}{2\sqrt{6}} \begin{bmatrix} -2 & 0 & 1 \\ 0 & 2 & 1 \\ 1 & 1 & 0 \end{bmatrix}$$



Minimal internal or maximum external work criterion  
(Taylor or Taylor-Bishop method)

$$m_{ij}^{(\alpha)} = b_i^{(\alpha)} n_j^{(\alpha)}$$

$$\sum_{\alpha=1}^n \tau_c \dot{\gamma}_{\alpha} \leq \sum_{\alpha=1}^n \tau_{\alpha}^* \dot{\gamma}_{\alpha}^*$$

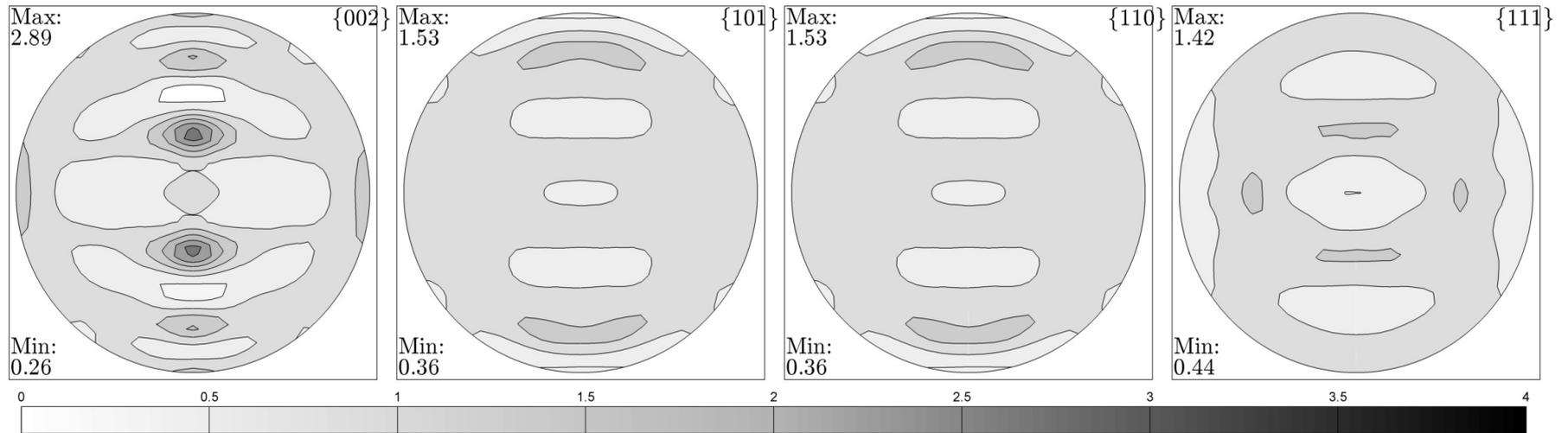
## Modeling of texture by Taylor model

- Construct deformation matrix from active slip systems

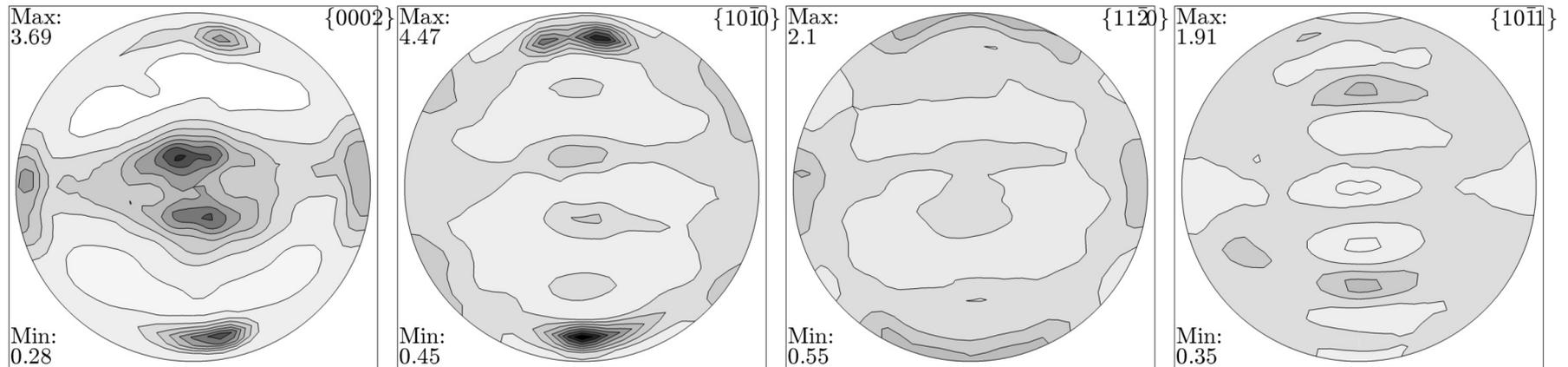
$$D = D^p = \sum_{\alpha=1}^n m_{\alpha} \dot{\gamma}_{\alpha}$$

- Anti-Symmetric part of deformation matrix gives information about change in orientation
- Update actual orientation of grain
- Repeat until last step of deformation

# Texture simulation results of after rolling up to 80% of thickness reduction

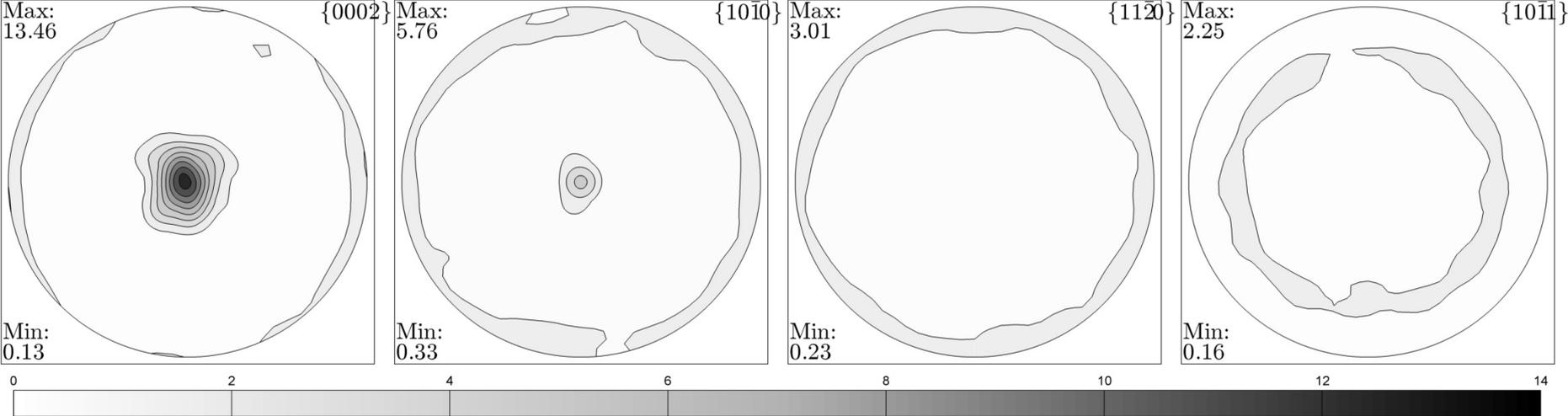


Simulations results, deformation in soft slip systems

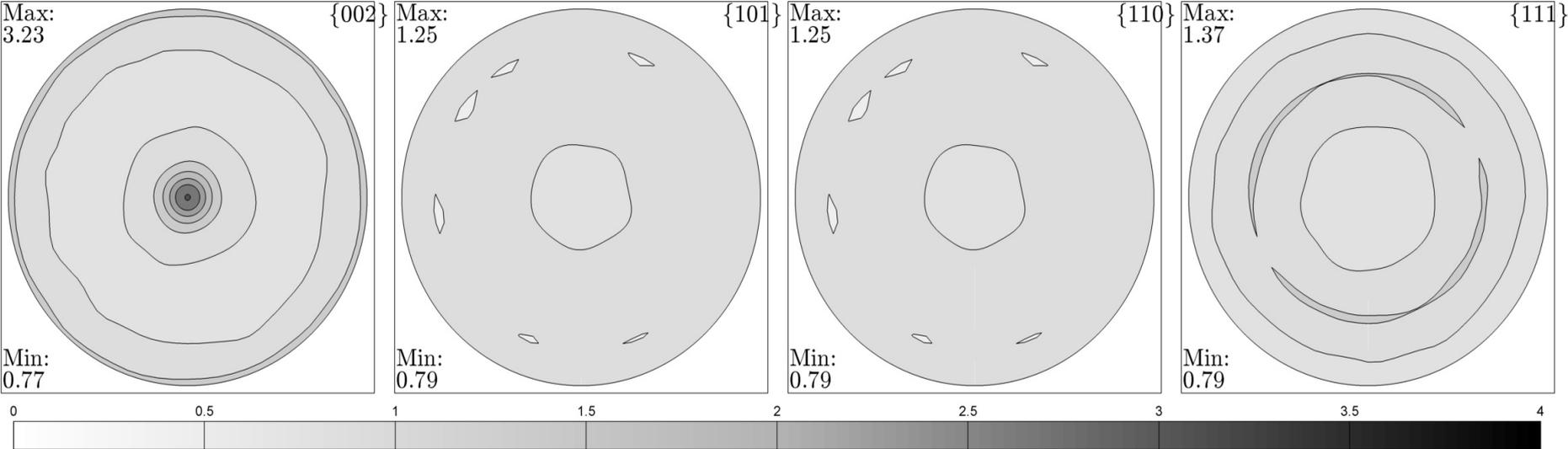


Measured texture for AZ61 after rolling

# Texture simulations results of after rolling up to 80% of thickness reduction

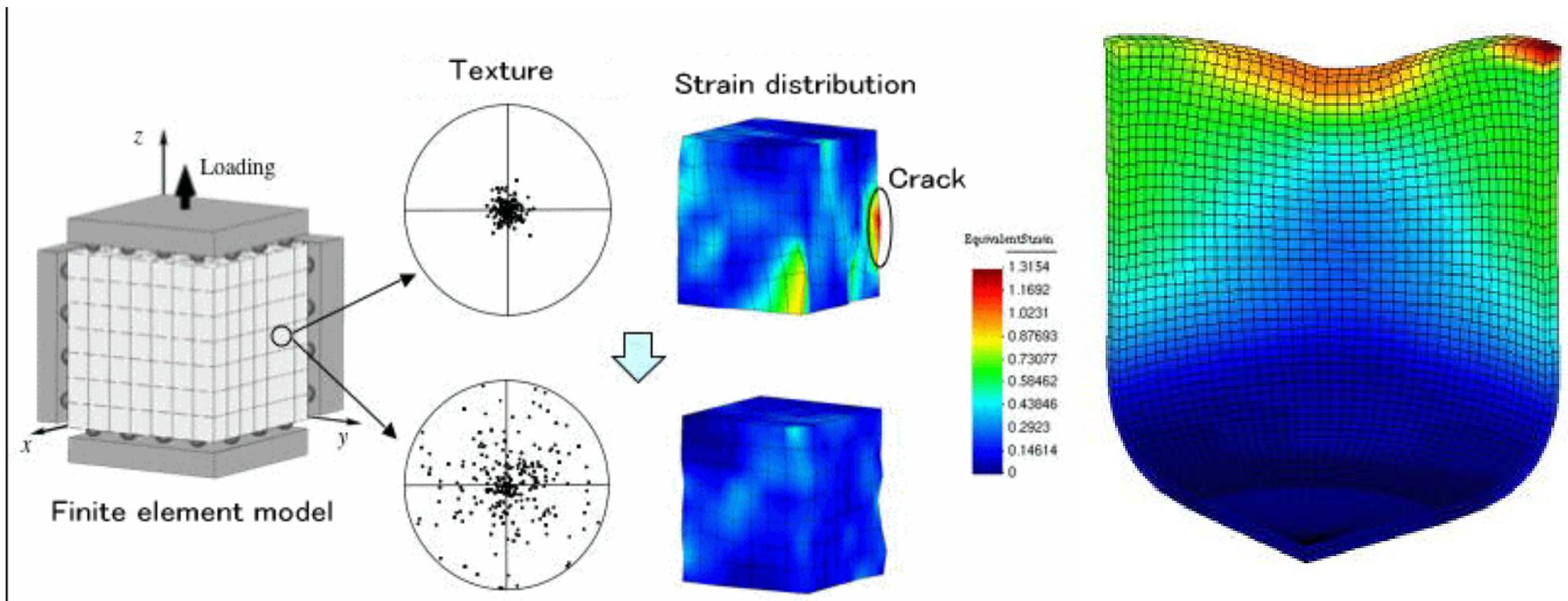


Simulations results, deformation in soft slip systems



Measured texture for AZ91 after rolling

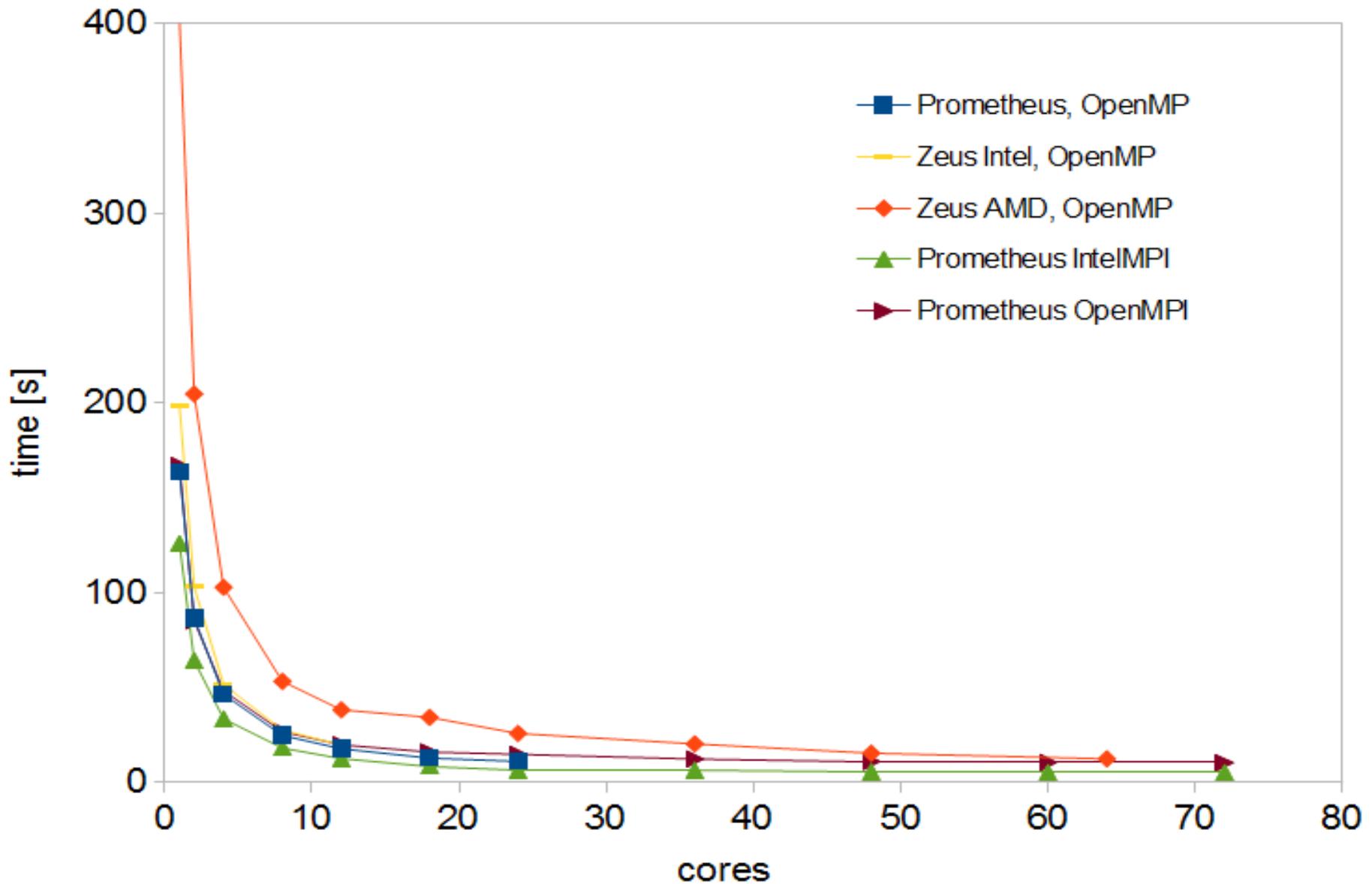
# Texture effect in processing of metals - simulations



## Results of simulations

- Modeling of textures for: magnesium and copper
- Strain tensor: rolling
- Deformation: 80%
- Deformation step: 0.025
- Initial sample size: 100 000 elements
- Multi slip, Taylor model
- Supercomputer Zeus:
  - Intel(R) Xeon(R) CPU X5650 2.67GHZ
  - AMD Opteron(TM) Processor 6276
- Supercomputer Prometheus:
  - Intel(R) Xeon(R) CPU E5-2680 v3 2.50GHz
- Software: OpenMP, OpenMPI, IntelMPI

# Efficiency of calculations



## Conclusions

- After hot rolling of AZ61 and AZ91 at 450°C and at a high strain rate, twins formed in grains, which had an impact on the increase of hardness
- During annealing, in general, the average size of grains increased. However, in the case of AZ61 after annealing for 15 minutes a decrease in the average grain size was observed
- The texture after hot rolling of AZ61 and AZ91 was a basal type texture with additional components. Those components are strong  $\{11\bar{2}0\}$  fibre and  $\{0\bar{1}\bar{1}3\}\langle 2\bar{1}\bar{1}0\rangle$  for AZ91 and strong  $(0001)\langle 10\bar{1}0\rangle$  component for AZ61
- During annealing the texture changed in both cases of AZ61 and AZ91. The basal component disappeared and new components appeared. It was weak  $(0001)\langle 11\bar{2}0\rangle$  and  $\{11\bar{2}0\}$  fiber for AZ61 and strong  $(0001)\langle 11\bar{2}0\rangle$  for AZ91
- The texture changes may have an impact on the plastic and mechanical properties of deformed and annealed magnesium alloys